

JOHANNA WILDER

999-555-9999

| jonnie@emojency.com

| 999 Xxxx Xxxxxx Xxxxxx #999 – Xxxxx XX 99999

```
short x = 1;
```

```
/* I build planks, podiums and platforms to better enable people to engage in
conversations with contemporaries and communities. */
```

```
main() {
```

```
  // OWNER / ART DIRECTOR | THE ONION | MADISON WI
```

```
  /* Invigorated a troubled startup with cutting edge design and production techniques.
  Purchased business from original founders. Co-owner, production management,
  marketing, writing, information technology, vendor relations. */
```

```
  // OWNER / PRODUCTION MANAGER | THE STRANGER | SEATTLE WA
```

```
  /* Concepted, designed, and launched the alternative weekly newspaper that changed
  Seattle. Co-founder, co-owner, production management, marketing, writing, database
  management, information technology and support. */
```

```
  // CCG TECHNICAL DESIGNER / CARD ARTIST | WIZARDS OF THE COAST | RENTON WA
```

```
  /* Netrunner, Vampire: The Eternal Struggle, Magic: The Gathering. Collectible card
  game user interface design and implementation. Book and manual design. Pre-press
  consulting, troubleshooting, support, and vendor relations. */
```

```
  // SOFTWARE QUALITY ASSURANCE | ADOBE SYSTEMS | SEATTLE WA
```

```
  /* Software quality assurance testing for a major release of Adobe PageMaker, an early
  InDesign predecessor. Sat on design panels offering input on Shuksan, the project that
  eventually became InDesign. */
```

```
do {
```

```
  /* Photo Editing, Technical Illustration, User Experience Design, Graphic Design,
  Prepress, Scripting and Coding, Proofreading, Processing Words and Numbers. */
```

```
  /* Photoshop, Pixelmator, Procreate, Affinity Designer, Pages, HTML/CSS/JavaScript,
  mySQL, Swift, Xcode, Python */
```

```
} while ( x == 1 );
```

```
exit(0); }
```